

I'm a UX + UI **Designer**

Janette Bonßdorf

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01/2024 - today

App developer -

Syntax Institut

I am currently completing further training to become an app developer for user-friendly apps. The course covers the entire development process from customer needs analysis to finished click prototypes and your own Android apps in Kotlin with Android Studio.

Design: Figma, Illustrator

Prototype: Figma

Development: Kotlin, Android Studio, IntelliJ IDEA

Experience

10/2021 - 12/2023

UX/UI Designer -

Agentur Junges Herz

As a UX/UI designer in an employer branding agency, my focus was on strengthening employer brands through appealing design and user-centered concepts. I created wireframes, sitemaps and interactive prototypes, conducted user research and testing. I also designed and implemented design systems and style guides and advised on design issues.

Design: Photoshop, Illustrator, InDesign, XD, Figma

Prototype: XD, Figma

03/2021 - 09/2021

Design and frontend developer -

Neonblue GmbH

I developed responsive websites and templates for the real estate industry using TYPO3 and WordPress. This included cross-media online marketing campaigns and the creation of target group-oriented layouts in corporate design. Working closely with backend developers and online marketing specialists, I designed creative solutions using UI/UX, wireframes and screen design.

Design: Photoshop, Illustrator, XD

Prototype: XD

Development: SASS, HTML, CSS, JavaScript, Bootstrap, Git,

Hugo, Visual Studio Code

07/2017 - 02/2021

UX Designer -

esanum GmbH

At esanum the focus was on health, medicine and digital marketing. I further developed our own congress app and was part of a team that developed a customer-oriented product and design language. We designed and implemented wireframes, mood boards, icons, user interfaces and prototypes. I was also responsible for the further development of the corporate design including style guides.

Design: Photoshop, Illustrator, InDesign, XD, Sketch

Prototype: XD, InVision

Development: Jira, Confluence

05/2008 - 05/2017 Design and frontend developer _ My core competencies lay in the realization of websites and online marketing measures for medium-sized clients from Euroweb / Webstyle GmbH the DACH region. I ensured cross-browser development and optimal page speed and complex frontend templates. Plus, I was for them Responsible for conception and updating of designs as well as support with technical design issues. Design: Photoshop, Illustrator Development: Gulp, SASS, HTML, CSS, JavaScript, Sublime, **Bootstrap** 03/2007 - 04/2008 Graphic and web designer -During this time I developed creative concepts and supported clients primarily in the areas of corporate identity, Tepe Marketing Agentur corporate design and editorial design. 03/2002 - 02/2007 Graphic and multimedia designer -During this time, I deepened my knowledge of HTML and CSS, learned the basics of design, gained initial experience Weigel Video Verlag in dealing with customers and designed and implemented a variety of projects. Education 08/2001 ESB mediencollege gGmbH - State-certified design assistant in the field of graphics 06/1996 62. Mittelschule -Secondary school diploma (musical profile) **Knowledge and interests**

Experiences ——	UX & UI, conception, mobile & responsive, storyboards & wireframes, prototyping, research, target group personas, target group data, cross-browser development, usability & user-friendliness
Character ——	creative, flexible, team player, relaxed, spontaneous, empathetic
Languages ——	German (native language), English (business fluent)
Hobbies ——	Illustration, design, space travel, friends, travel